# 2018 OFFICIAL PLAYING RULES OF THE FBU NATIONAL CHAMPIONSHIP



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Updated version 2018.08. Subject to change, revision, addition, amendment at the discretion of the FBU National Championship and its governing body.

All FBU National Championship Tournament games will adhere to the rules outlined by the National Federation of State High School Associations (NFHS). Directors, Team Directors and Team Coaches should familiarize themselves with these rules and the 2018 NFHS Rule Book.

### A) Start of Team Practices

Teams are authorized to start practice November 1, 2018

Teams that have paid team registration fees in full can request to practice prior to Nov. 1. Request must be submitted to the National Championship Governing Body (NCgameday@allamericangames.com) for approval.

# B) Game Playing Time

Coaches manage all playing time for athletes. There are no minimum snap counts in any phases.

### C) On-Field

- A play clock will be utilized for all games except for "Mercy Rule" (+24 points), injuries or timeouts.
- All games are played until a winner is declared see OT Rules below
- Quarters: 10 minutes
- Halftime: 8 minutes
- Time between games (Rds. 1-4): 15 minutes
- All players must have their mouthpiece in at all times while on-field
- Positional jersey number rules do not apply
- Up to four captains per team are allowed at coin toss ceremony
- Teams have a choice of either kicking the extra point or attempting a two-point conversion
  - Extra points via kick are worth one point
  - Two-point conversions from the three yard-line by either running or passing are allowed
- Onside kicks are allowed throughout the game

## D) Rosters

No athlete is allowed to move up a grade once they are on the FBU certified team roster.

### E) OT Rules

- All game rules will apply except the line-to-gain shall always be the goal line. The try will not be made when it is not required to break the tie.
- When the score is tied at the end of the fourth quarter, the referee will instruct both teams to return to their respective team boxes. There will be a three (3) minute intermission during which time both teams may confer with their coaches. All officials will assemble at the 50-yard line, review the overtime procedures and determine the number of time outs remaining for each team. Each team shall be permitted one additional time out for each extra period plus any unused regulation game time outs. At the end of three (3) minutes the Head Linesman will go to the team on the side of the field where the line- to-gain equipment is located, and the Field Judge to the other team, to inform the coaches of the number of time outs remaining and to escort the respective team captains to the center of the field for the coin toss.
- The visiting team captain shall be given the privilege of calling the coin while it is in the air. The winner of the toss shall be given choice of ball possession or designating the direction of the offense for the overtime period(s).
- To start the overtime, the offensive team (A) shall put the ball in play, first and goal, on the defensive team's (B) 10 yard line. Team A shall have a series of four downs. The series shall be terminated by any score by Team A or if Team B has possession at the end of any down.
- Team A shall be awarded a new series when any of the following events may occur:
  - There is a change of team possession during the down and the ball belongs to Team A at the end of the down.
  - Team A recovers a scrimmage-kick (field-goal attempt) between the goal lines after it has been touched first by Team B beyond the neutral zone.
- If Team A scores a touchdown, it is entitled to the opportunity to try for point, except when it is unnecessary to break the tie. A field goal attempt is permitted during any down. If the defensive team gains possession by recovering a fumble or intercepting a pass, the ball remains alive until that down has ended. This provides the defensive team (B) the opportunity to score following a recovery or interception.
- After Team A has completed its series, Team B will become the offensive team with the ball in its possession at the 10-yard line. The same end of the field will be used for both possessions in order to insure equal game conditions and conserve time.
- If the score remains tied after each team has been given one series, the procedure shall be repeated until a winner is determined. There will be an intermission of two (2) minutes during which the loser of the original post regulation coin toss will be given first choice of the options. If additional overtime periods are required, first choice of the options will be alternated.
- The team scoring the greater number of points in the overtime shall be declared the winner. The final score shall be determined by totaling all points by each team during the regulation and overtime period.

# F) Athlete Qualifications

- 6th-grade team members cannot turn 13 years old before 8/01/18; must be born after 08/02/2005
- 7th grade team members cannot turn 14 years old before 8/01/18; must be born after 08/02/2004
- 8th grade team members cannot turn 15 years old before 8/01/18; must be born after 08/01/2003